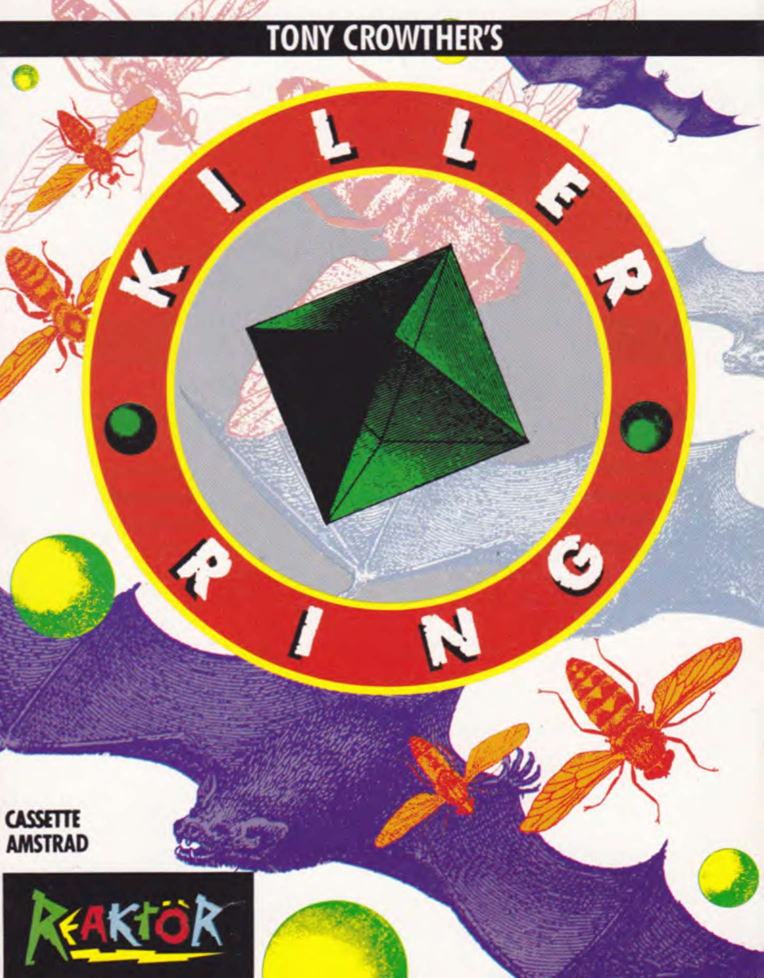

TONY CROWTHER'S
KILLER
RING
CASSETTE
AMSTRAD
REAKTÖR



SCREEN SHOT REPRESENTS C64/128 VERSION



KILLER RING

The idea behind the game is to shoot anything that moves, this does not include family pets (except poodles).
If it moves, shoot it, if it doesn't, shoot it anyway.
If by some freak chance you should reach the spaceman, then blow out his heart for some extra bonus points!
Each time you play difficulty increases! (providing you don't turn off!)





BY THE BYTE ENGINEERS

C64 VERSION BY TONY CROWTHER, AMSTRAD BY ROSS GOODLEY

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AS 54664
AMSTRAD CASSETTE
464/664/6128
KILLER RING
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